James K. Reed

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Work Experience

Oct 2022 - Present

Founding Engineer, fireworks.ai, Redwood City, CA.

Working on a best-in-class Generative AI platform for customized Large Language Models (LLMs). Key responsibilities include:

- Deep performance optimization of modern Deep Learning workloads, particularly for open LLMs on NVIDIA GPUs.
- Model scalability optimization, including distributed execution of workloads.
- End-to-end cloud service development for scalable serving of deep learning workloads

Jan 2021 - Aug 2022

Staff Software Engineer (E6), *Meta (formerly Facebook)*, Menlo Park, CA

PyTorch team. Experienced engineering lead with a focus on programming language and compiler design and implementation, numeric computing, high-performance software (CPU/GPU), HW/SW co-design, and distributed systems.

- Technical lead of torch.fx program transformation toolkit and PiPPy automatic parallelization toolkit for PyTorch.
- Responsible for design and bring-up of systems and tools for deploying and optimizing deep learning models across devices and at scale (ONNX, TorchScript, Intel CPU quantization, torch.fx, and upcoming Pipeline Parallelism toolkit).
- Adept at moving up and down the computing stack from silicon to Python.

Aug 2018 - Jan 2021

Senior Software Engineer (E5), Facebook, Menlo Park, CA.

Feb 2017 - Aug 2018

Software Engineer (E3-E4), Facebook, Menlo Park, CA.

May 2016 - Aug 2016

Software Engineer Intern, *Facebook*, Menlo Park, CA.

May 2015 - Aug 2015

Software Engineering Intern, *Google Machine Intelligence*, Mountain View, CA.

Sept 2014 - Dec 2014

Software Engineering Intern, Google Cloud Platform, Seattle, WA.

May 2014 - Aug 2014

Interim Engineering Intern, Qualcomm Technologies, Inc., San Diego, CA.

May 2013 - Aug 2013

Interim Engineering Intern, Qualcomm Technologies, Inc., San Diego, CA.

Publications and Patents

December 2021

James K. Reed, Zachary DeVito, Horace He, Ansley Ussery, and Jason Ansel. 2021. torch.fx: Practical Program Capture and Transformation for Deep Learning in Python. Accepted to MLSys 2022. arXiv:2112.08429 [cs.LG]. https://arxiv.org/abs/2112.08429

Feb 2020

Nadav Rotem, Abdulkadir Utku Diril, Mikhail Smelyanskiy, Jong Soo Park, and **James Kenneth Reed**. 2020. *Systems and methods for employing predication in computational models*. US Patent #10553207

Education

Education

- Bachelor of Science in Computer Engineering
 - Minor in Computer Science
- Virginia Tech, Blacksburg, VA
- o Graduated December 2016, Summa Cum Laude

Public Speaking

- September 2022 MLSys 2022, torch.fx: Practical Program Capture and Transformation for Deep Learning in Python, https://mlsys.org/Conferences/2022/Schedule?showEvent=2141.
 - March 2022 **NVIDIA GTC 2022**, Optimizing & Deploying PyTorch Models for High-Performance Inference, https://bit.ly/3keHK5I.
- December 2021 **PyTorch Developer Day**, Easy Python Code Transformations with torch.fx, https://www.youtube.com/watch?v=fbtVDqp3lv8.
 - April 2021 **PyTorch Ecosystem Day**, torch.fx: A New Python-to-Python Code Translation Framework for PyTorch Code (talk and poster), https://assets.pytorch.org/pted2021/posters/C5.png.
 - June 2020 **PyTorch YouTube**, *TorchScript and PyTorch JIT | Deep Dive*, https://www.youtube.com/watch?v=2awmrMRfOdA.
 - October 2020 **NVIDIA GTC 2020**, Named Tensors, Model Quantization, and the Latest PyTorch Features, https://developer.nvidia.com/gtc/2020/video/s22145-vid.
- December 2019 NeurIPS 2019 Expo, Production Scale PyTorch.
 - May 2019 **PyCon 2019 Workshop**, Production-scale PyTorch: TorchScript and the PyTorch JIT, https://us.pycon.org/2019/schedule/presentation/381/.

Skills

Programming Python, PyTorch, C++, High-performance x86 AVX, CUDA C++, PTEX

Technical Design High-Performance Numeric Computing, Programming Languages and Compilers, Computer Architecture and Design, Performance Analysis and Engineering, Operating Systems and Embedded, Deep Learning, Distributed Systems

People Requirements Gathering/API/UX design, Technical Leadership, Technical Interviewing and Recruiting, Public Speaking